## Goodbye child

The wind whipped through the trees as I climbed the path to the old abandoned cathedral.

I was watching her through the <u>branches</u>. She was 5. <u>Perfect</u> eyes. Shame.

Skipping, but slowly like a snail.

I now need her to go to the <u>wooden</u> shed. Just my luck, my victim has done what I wished.

Now to murder her.
I push her up to the shed.

She opens the door to find moving shadows. <u>Bloodthirsty</u> moving shadows.

The hairs on her back were pricking up.

The whispers of the <u>island</u> where leading her astray. I must bring her back.

"In the chest is a <u>legend</u>, a legend to make all the bad spirits disappear," I whisper in quiet cunning voice that sounds too desperate to kill her but I keep that feeling undercover.

The ignorant fool, she walks forward, opens the chest and... nothing happened.

Her soul was <u>crushed</u>. She was horrified A knife came to a thud into her chest.

My work was done.

Goodbye child.